

## **Northeast Wisconsin Boys Basketball League Game Rules**

UPDATED ON 11-4-13

1. Unless otherwise noted below, standard WIAA rules apply. Refs and coaches will get together before each game to discuss the rules and make sure everyone is on the same page.
2. Games will consist of two 20 minute halves with a continuous clock except for time-outs and the last two minutes of the game.
3. Overtime will consist of a two minute session with the clock stopping for time-outs and the last one minute. If the game is still tied at the end of the overtime it will stay that way.
4. Two time-outs per half and one time-out per overtime session will be permitted. There are no carry-overs. Each time-out to last no longer than one minute.
5. There will be a five minute half time for each game and one minute between overtime sessions.
6. Defenses:
  1. 3<sup>rd</sup>/4<sup>th</sup> Grade-No Pressing and Boy-to-Boy Only
  2. 5<sup>th</sup>/6<sup>th</sup> Grade \*First session and second session=pressing the last two minutes of each half and half court man to man the entire game.
  3. 7<sup>th</sup>/8<sup>th</sup> Grade-Pressing All Game and Any Defense is Allowed
  4. All Grades-No Pressing by Leading a Team if More Than a 20 Point Lead.
7. League teams must be school district affiliated.
8. Free Throws-3<sup>rd</sup> and 4<sup>th</sup> grades will have shorter free lines. Third grade will have a 10 foot line and fourth grade will have a 12 foot line. Momentum can carry a third grade player over the line. Fourth grade must stay behind their line.
9. Per WIAA Rules, if a player gets five fouls, they are out of the game.
10. Basketballs to be used: 3<sup>rd</sup>/4<sup>th</sup>/5<sup>th</sup>/6<sup>th</sup> grade will use the girls basketball and 7<sup>th</sup>/8<sup>th</sup> grade will use the boys basketball.
11. Each team must provide a reversible numbered jersey for each player with one side being white.
12. There must be an adult or high school student running the clock and keeping the book.
13. No one is allowed on the court besides the team playing before the game, during timeouts and at half time.
14. Workers who are running the clock or keeping the book must stay off of their technology.

15. No loose basketballs in the commons area, bathrooms, etc.

16. **ANY PLAYER, COACH, PARENT OR FAN WHO RECEIVES A TECHNICAL FOUL THE OPPOSING TEAM WILL RECEIVE TWO POINTS AND THE BALL.**